Daniel Moreno

Senior Houdini FX Artist

New York City
danmoreno.com
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PROFILE

Senior Houdini FX TD with a demonstrated history working in the Episodic/Animation/Film industry. Skilled in Simulation effects like Liquids, Fire, Smoke, Destruction, Procedural Animation. Proficient with Mantra and Redshift. Bachelor Degree in Graphic Design at Pontifícia Universidade Católica (Rio de Janeiro / Brasil)

EXPERIENCE

Current

Senior Houdini Effects Artist — May 2016 – Present
Danmoreno.com · New York City

2026

Houdini FX Artist — Oct 2026 – Oct 2026
ODD - Office of Development & Design · New York

Houdini FX — Oct 2026 – Oct 2026
Real Cool Time · New York

Digital Artist @MagnitGlobal at Apple Inc. — Jul 2026 – Sep 2026
Magnit Global · New York

Houdini Effects Artist — Apr 2026 – May 2026
ODD - Office of Development & Design · New York

Freelance Houdini Artist — Apr 2026 – Apr 2026
Fellow LA · New York

Digital Artist @MagnitGlobal at Apple Inc. — Jan 2026 – Feb 2026
Magnit Global · New York

2025

Houdini Effects Artist — Dec 2025 – Dec 2025
LAUNDRY · New York

Houdini Effects Artist — Dec 2025 – Dec 2025
ODD - Office of Development & Design · New York

Houdini Effects Artist — Oct 2025 – Nov 2025
workproduct

Houdini Effects Artist — Sep 2025 – Oct 2025
Warriors VFX · New York

Digital Artist @MagnitGlobal at Apple Inc. — Jul 2025 – Sep 2025
Magnit · New York

EXPERTISE

Houdini · Liquids · Fire & Smoke · Destruction · Procedural Animation · Mantra · Redshift

EDUCATION

Pontifícia Universidade Católica do Rio de Janeiro
Bachelor Degree in Graphic Design, Design · 2001 - 2004

Gnomon School of Visual FX
3D Animation · 1999 - 2000

LANGUAGES

English
Full Professional

Portuguese
Native or Bilingual

Houdini Effects Artist Jul 2025 – Jul 2025
Crafty Apes · New York

Freelance Houdini Artist Apr 2025 – Apr 2025
Streeters · New York

2024

Freelance Effects Artist Dec 2024 – Apr 2025
Crafty Apes · New York

Freelance Houdini FX Artist Sep 2024 – Oct 2024
ZERO VFX · New York

FX Artist Sep 2024 – Sep 2024
Territory Studio · New York

Freelance Houdini FX Artist Aug 2024 – Aug 2024
Crafty Apes · New York

2022

Houdini Effects Artist Jul 2022 – Aug 2024
The Mill · New York

Houdini Effects Artist Apr 2022 – Jul 2022
ZERO VFX · New York

Houdini Effects Artist Feb 2022 – Apr 2022
The-Artery · New York

2021

Houdini Effects Artist Dec 2021 – Feb 2022
Carbon · New York

Houdini Effects Artist Oct 2021 – Nov 2021
The-Artery · New York

Houdini Effects Artist Aug 2021 – Sep 2021
Carbon · New York

Houdini Effects Artist Jun 2021 – Jul 2021
Carbon · New York

Freelance Houdini Effects May 2021 – Jun 2021
Hornet · New York

Freelance Houdini Effects Artist Mar 2021 – Apr 2021
Scholar · New York

Freelance Houdini Artist Mar 2021 – Mar 2021
STATE · New York

Freelance Houdini Artist Feb 2021 – Feb 2021
Hornet · New York

2020

Houdini Effects Artist Nov 2020 – Dec 2020
Carbon · New York

Freelance Houdini Effects Artist Oct 2020 – Oct 2020
Hornet · New York City
Created Snow Globe simulation for Kroger Christmas TV Comercial

Freelance Houdini Effects Artist Sep 2020 – Sep 2020
A52 · New York
Created Nebula / Shattering Glass for League of Legends Music Video "Ill Show You"

Freelance Houdini Effects Artist Jul 2020 – Aug 2020
Pistol Studios · New York City
Created Bubbles simulation/lookdev for Estee Lauder product Demo

Houdini Effects Artist Jul 2020 – Jul 2020
Visual Creatures · New York
Created Smoke Bullet Trails for Feature Film "Cherry" (2020)

Freelance Houdini Realflow Effects Artist May 2020 – May 2020
BANDIT Edit · New York City
Created Smoke for Febreeze pitch project

Freelance Houdini Effects Artist Feb 2020 – Apr 2020
Alkemy X · New York City
Blood and Gore Simulations for Fear of the Walking Dead S06 and Ghost S01 using Houdini

Freelance Houdini Effects Artist Jan 2020 – Feb 2020
Gentleman Scholar · New York City

2019

Freelance Houdini Visual Effects Artist Dec 2019 – Dec 2019
Rockwell Group · New York City

Freelance Houdini Effecs Artist Jul 2019 – Oct 2019
Alkemy X · Nova Iorque
Creation of 3D Special Effect work in Houdini (Blood, Destruction, Smoke, Sparks) for Episodic Shows and Movie

Freelance Houdini Effects Artist Jun 2019 – Jul 2019
CHRLX · New York City
TV Commercial for Cinnamon Toast Crunch Commercial

Freelance Houdini Effects Artist May 2019 – Jun 2019
The Underground New York · Nova Iorque
Created Effects for Chase's B2B Commercials

Freelance Houdini Effects Artist Apr 2019 – May 2019
Artjail · Nova Iorque, Nova Iorque, Estados Unidos
TV commercial for VISA Contactless

2018

Freelance Houdini Effects Artist Nov 2018 – Mar 2019
MGP Filmes · Greater Rio de Janeiro
Creation of Special Effects for 3 Shots of the Movie "Reacao em Cadeia" (Chain Reaction)

Freelance Houdini Effects Artist Nov 2018 – Dec 2018
ZOMBIE STUDIO LTDA · São Paulo
Creation of Fluid Effects for Bradesco Years End Commercial

Freelance Houdini Effects Artist / Supervisor Oct 2018 – Nov 2018
Vetor Zero · São Paulo
Creation of Special Effects and Assets for Coca Cola TV Comercial

Freelance Houdini Effects Artist Sep 2018 – Oct 2018
Warriors VFX · São Paulo
Creation of Fluid Effects for MALBEC Segredinho Comercial using Houdini

Freelance Houdini/Realflow Effects Artist Aug 2018 – Sep 2018
ATOMOVFX · São Paulo
Creation of Fluid Simulations for Harpics Commercial using Realflow and Houdini

2017

Realflow Xpert Jan 2017 – Jan 2019
Next Limit Technologies · São Paulo

2015

Maya Effects Artist Jun 2015 – Oct 2015
START Anima · São Paulo

2012

Maya Supervisor - Animator / Effects Feb 2012 – Jul 2017
MIXER · São Paulo
Manage Projects, People, Develop pipeline Tools, Character animation a Problem Solving

2011

Maya Effects Artist Jun 2011 – Jul 2011
Átomo VFX · São Paulo
Scripts, Pipeline, Realflow and lots of Problem Solving

Maya / Realflow Freelancer Feb 2011 – Feb 2011
Lobo filmes
Effects and simulations for TV

2010

Maya Freelancer Mar 2010 – Apr 2010
Laruccia Animation Studios · São Paulo
Character Animation, Special Effects, Tool scripting (MEL)

2009

Maya Freelancer Nov 2009 – Jan 2010
Laruccia Animation Studios
Creating Effects and character animation for TV Commercials

2008

Maya Character Animator / Effects Mar 2008 – Dec 2010
Laruccia Animation Studios · São Paulo
I did 3D Character Animation, Effects and Mel Scripts

2006

Maya Character Animator Jan 2006 – Mar 2008
Start Animated Cartoons · São Paulo
Until 10/2006 worked on pre-production (scenery, textures,lighting)

2005

3D Generalist [Maya, 3D Studio Max] Jul 2005 – Oct 2005
Calango motion
Modelling, Texturing, Lighting, Animation, Rendering - TV comercials

Character animator [3D Studio Max / Character Studio] Mar 2005 – Jun 2005
Reverie Entertainment LLC
Freelance - Doing 3D Animations for the game Dawn of Fantasy using CS

2004

Senior Maya Realflow FX Technical Director Jul 2004 – May 2016
Danmoreno.com · São Paulo
Develop Effects for Visual Effects Industry

Maya 3D Generalist Jul 2004 – Jan 2005
Blackmaria Filmes
Worked on several TV commercials and on the music video "Macuna"

2002

Maya 3D Generalist Jan 2002 – Jan 2004

Arte e Fato Digital

Worked on several TV Commercials, and created the opening credits of "Caminho das Nuvens" feature film